

Luis Fernando Mata Licón

iOS Developer

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Technical Skills

- Swift
- Objective C
- Java for Android
- Kotlin

Awards

- Graduated with honors - ITESM 2014
- Best student of generation - ITESM 2014
- Human and Arts Development Special Mention - ITESM 2014
- Borrego de Oro Award, given to the most representative student on arts, Won over 157 graduates.

Language Skills

- Spanish - Native speaker
- English - Fluent speaking and writing.
 - 640 points in TOEFL
 - 7.5 points in IELTS.
- Italian - Medium understanding.
- Catalan - Medium understanding

Other Activities

- Finalist of the contest "Cantera Fox Sports" over students from all universities in Mexico. Getting to the national final, and filming one episode with Fox Sports Mexico.
- Co-founder and Vice-President of Club Rotaract Campestre Chihuahua from Rotary International
- Winner of the first place at American Datafest Chihuahua, with the android application "SOS Latino. Edición California" over other 20 teams.

Experience

Digital Developer at Imagination - (July 2017 - Current), Shanghai, China

- Worked in an iPad app from scratch, using Swift 4 working mainly in building the UI, using Storyboards, advanced code constraints and animations.
- Used RxSwift and MVVM pattern to develop most of the app.
- Worked together with Backend team and UI/UX team to create a complicated sales app for a big motor company that is used in three different countries in South East Asia, working with multiple languages.

iOS Developer at ReignDesign - (November 2015 - July 2017), Shanghai, China

- Worked remotely from Chihuahua, Mexico for the first 6 months. With development and UI/UX teams all over the world; Shanghai, Barcelona & Santiago.
- Swift developer for multiple iOS projects. Using Swift 2.3 and Swift 3.
- Successfully developed and published two apps to the Chilean App Store.
- Used Git and GitHub for control version.

Product Manager at Intelectix - (July 2014 - November 2015). Chihuahua, Mexico

- Worked with customers to define requirements and give them solutions based on software development.
- Established Scrum and lead the development team of six engineers.
- Owned and launched over seven systems being used in different national and international industries.

Published Apps

Petronaut for iOS 8.0 - 2015 - iTunes App Store

<https://itunes.apple.com/us/app/petronaut/id1041834668>

App developed to find information about oil companies and suppliers of the industries in the states of Texas and New York. Developed with Objective-C using Cocoapods. 500+ Downloads. Worked remotely from Chihuahua with the business team in Texas.

Weno for iOS 8.0 - 2015 - iTunes App Store.

<https://itunes.apple.com/mx/app/weno/id1016122954>

Sole iOS developer and Technical Co-founder of Weno, iOS App developed to find restaurants and food in the cities of Tijuana & San Diego. Used RESTful API with JSON, worked with Cocoapods and AFNetworking. 100+ Downloads. Worked remotely with team distributed in Tijuana, Chihuahua and Mexico City.

Tour Gastronomico for iOS 8.0 - 2015 - iTunes App Store

<https://itunes.apple.com/mx/app/tour-gastronomico/id992492231>

Sole developer for restaurants app where users can find dinner options in different cities of the state. Used RESTful API with JSON, worked with Cocoapods and AFNetworking. 50+ Downloads.

Education

Tecnológico de Monterrey

B.S. Information and Communication Technologies, Intensification on Mobile App Development, GPA - 3.82/4.0

Chihuahua, Mexico.

August 2009 - May 2014

- President of the student society of Information Technologies for three years, creating the basic programming courses.
- Worked as an intern for six months in the R&D department as an iOS Developer and successfully developed an app to buy food from a vending machine using iBeacon technologies.